

# SDSC3018: INTRODUCTION TO INTERNET OF THINGS

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## Effective Term

Semester A 2024/25

## Part I Course Overview

### Course Title

Introduction to Internet of Things

### Subject Code

SDSC - School of Data Science

### Course Number

3018

### Academic Unit

School of Data Science (DS)

### College/School

School of Data Science (DS)

### Course Duration

One Semester

### Credit Units

3

### Level

B1, B2, B3, B4 - Bachelor's Degree

### Medium of Instruction

English

### Medium of Assessment

English

### Prerequisites

Nil

### Precursors

Nil

### Equivalent Courses

Nil

### Exclusive Courses

Nil

## Part II Course Details

### Abstract

The 21st century is an era of internet, information, and data. The Internet of Thing (IoT) is the system of interrelated physical devices (such as vehicles, homes appliances and other items) embedded with electronics, sensors and software that provide the ability to transfer data over a network without human-to-computer interaction. This course provides and introduction to IoT. Students will learn about the integration of sensors in an IoT system and will set up their own IoT device to collect and share data. The Internet of Things are devices with sensors, processing ability, and software that exchange and process data with other devices and systems. This course introduces the foundations and practices of IoT networking and computing. Students will learn the principles and techniques associated with computer networks and organizations and their applications to IoT. Students will also gain knowledge to set up their own IoT solutions.

### Course Intended Learning Outcomes (CILOs)

CILOs		Weighting (if app.)	DEC-A1	DEC-A2	DEC-A3
1	Identify and explain the components and architecture of IoT	20	x	x	
2	Explain and analyse networking protocols and computing architectures for IoT and contrast them to general-purposed computers	40		x	x
3	Describe and utilize development chains to implement IoT systems	10	x	x	
4	Apply IoT concepts and design a small IoT system	30	x	x	x

#### A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

#### A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

#### A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

### Learning and Teaching Activities (LTAs)

LTAs	Brief Description	CILO No.	Hours/week (if applicable)	
1	Lectures	Students will engage in formal lectures about the principles, techniques, and development tools of IoT networking and computing.	1, 2, 3	3 hours/week
2	Group project	Students will work in groups to develop IoT-based solutions to real-world applications. They will also present their solutions and evaluate works by other peers.	1, 2, 3, 4	After classes; presentation in class in the last week

### Assessment Tasks / Activities (ATs)

	ATs	CILO No.	Weighting (%)	Remarks (e.g. Parameter for GenAI use)
1	Mini-Test	1, 3	15	Qualitative questions to assess how well the students have learned fundamental concepts and methods in overall architecture and individual components of IoT
2	Group Project Topic: Implementation of an IoT system	1, 2, 3, 4	35	Group assessment that enables students to design and implement IoT-based solutions for practical applications

**Continuous Assessment (%)**

50

**Examination (%)**

50

**Examination Duration (Hours)**

2

**Additional Information for ATs**

Examination:

Qualitative and quantitative questions to see how far students have achieved their intended learning outcomes

Note: To pass the course, apart from obtaining a minimum of 40% in the overall mark, a student must also obtain a minimum mark of 30% in both continuous assessment and examination components.

**Assessment Rubrics (AR)****Assessment Task**

Mini-Test

**Criterion**

Ability to identify and clarify the fundamental architectures and components of IoT systems.

**Excellent (A+, A, A-)**

High

**Good (B+, B, B-)**

Significant

**Fair (C+, C, C-)**

Moderate

**Marginal (D)**

Basic

**Failure (F)**

Not even reaching marginal levels

**Assessment Task**

Group Project

**Criterion**

Ability to apply principles and techniques of IoT networking and computing in designing functional IoT systems.

**Excellent (A+, A, A-)**

High

**Good (B+, B, B-)**

Significant

**Fair (C+, C, C-)**

Moderate

**Marginal (D)**

Basic

**Failure (F)**

Not even reaching marginal levels

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**Assessment Task**

Exam

**Criterion**

Ability to analyse and evaluate IoT networking protocols and data processing workflows.

**Excellent (A+, A, A-)**

High

**Good (B+, B, B-)**

Significant

**Fair (C+, C, C-)**

Moderate

**Marginal (D)**

Basic

**Failure (F)**

Not even reaching marginal levels

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## Part III Other Information

**Keyword Syllabus**

- Internet of Things
- Computer networks and IoT networking
- Computer architecture and IoT computing
- IoT system development

## Reading List

### Compulsory Readings

Title	
1	Lecture notes

### Additional Readings

Title	
1	Nil