# **IS3430: SYSTEMS ANALYSIS AND DESIGN**

#### **Effective Term**

Semester B 2024/25

# Part I Course Overview

#### **Course Title**

Systems Analysis and Design

# **Subject Code**

IS - Information Systems

#### **Course Number**

3430

#### **Academic Unit**

Information Systems (IS)

#### College/School

College of Business (CB)

### **Course Duration**

One Semester

### **Credit Units**

3

#### Level

B1, B2, B3, B4 - Bachelor's Degree

# **Medium of Instruction**

English

# **Medium of Assessment**

English

### **Prerequisites**

Nil

### **Precursors**

Nil

# **Equivalent Courses**

Nil

#### **Exclusive Courses**

IS3431 Systems Analysis

# Part II Course Details

#### **Abstract**

The purpose of this course is to provide students with an opportunity to develop the skills required for effectively analysing and designing information systems. This course aims to convey the basics of systems analysis and design and how

businesses use information systems to support their business processes. It is designed to provide methods of analysing and designing systems tailored to business requirements. The students will get familiar with modelling techniques and the design of solution for information system using Unified Modelling Language (UML). This course is designed to be useful to those who are potential system analysts, system designers/consultants and project managers. Upon completing this course successfully, the students would be able to understand the processes of system analysis and design, and the key principles of system development life cycle (SDLC), and be able to apply the techniques and skills in designing new information systems especially for business applications.

### Course Intended Learning Outcomes (CILOs)

	CILOs	Weighting (if app.)	DEC-A1	DEC-A2	DEC-A3
1	Apply the attitude and ability to discover the best practices of modelling in information systems analysis and design, and the interactions between users, customers and managers involved in information systems development projects.	20	X	X	
2	Formulate and model creative and effective system solutions for business problems using Unified Modelling Language.	30	Х	x	X
3	Compare different types of models of information systems requirements and suggest innovative improvements.	20		х	
4	Apply the knowledge learned, and operate effectively in a collaborative environment and demonstrate skills in team building and project management.	10			x
5	Describe and present information effectively in formats adopted for information systems development.	20		X	X

#### A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

#### A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

#### A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

# **Learning and Teaching Activities (LTAs)**

LTAs	Brief Description	CILO No.	Hours/week (if applicable)
LTA1:Lecture	Students will learn the concepts of object-oriented systems analysis and design methods, and associated modelling techniques (functional, structural and behavioural) through using activities designed to enable students to apply different modelling techniques, to select appropriate requirements gathering technique and to evaluate different design options especially user interfaces.	1, 2, 3	1 Hour/Week

Assessment Tasks / Activities (ATs)

	ATs	CILO No.	Weighting (%)	Remarks (e.g. Parameter for GenAI use)
1	AT1: Continuous Assessment Participation in class and lab sessions in activities such as: application of systems analysis techniques (including information gathering techniques), modelling exercises completed and submitted.	1, 2, 3, 4, 5	15	
2	AT2: Project Presentation Each project team makes one presentation of their draft project work and the rest of tutorial group members will participate in discussion and offer improvements.	1, 5	5	
3	AT3: Project Each student will participate in group project aimed at gathering requirements of an information system, and modelling those requirements using appropriate techniques.	1, 2, 3, 4, 5	30	

# Continuous Assessment (%)

50

Examination (%)

50

**Examination Duration (Hours)** 

2

**Assessment Rubrics (AR)** 

**Assessment Task** 

AT1: Continuous Assessment

# Criterion

Attitude and ability to discover the best practices of modelling in information systems analysis and design, and the interactions between users, customers and managers involved in information systems development projects.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Significant

Fair (C+, C, C-)

Moderate

# Marginal (D)

Basic

#### Failure (F)

Not even reaching marginal levels

# **Assessment Task**

AT1: Continuous Assessment

#### Criterion

Capability to operate effectively in a collaborative environment and demonstrate skills in team building and project management.

# Excellent (A+, A, A-)

High

# Good (B+, B, B-)

Significant

# Fair (C+, C, C-)

Moderate

# Marginal (D)

Basic

#### Failure (F)

Not even reaching marginal levels

#### **Assessment Task**

AT1: Continuous Assessment

#### Criterion

Ability to communicate and present information effectively in formats adopted for information systems development.

# Excellent (A+, A, A-)

High

### Good (B+, B, B-)

Significant

# Fair (C+, C, C-)

Moderate

# Marginal (D)

Basic

# Failure (F)

Not even reaching marginal levels

# Assessment Task

AT2:Project Presentation

#### Criterion

Attitude and ability to discover the best practices of modelling in information systems analysis and design, and the interactions between users, customers and managers involved in information systems development projects.

# Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

#### **Assessment Task**

AT2:Project Presentation

#### Criterion

Ability to communicate and present information effectively in formats adopted for information systems development.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

### **Assessment Task**

AT3: Project

# Criterion

Attitude and ability to discover the best practices of modelling in information systems analysis and design, and the interactions between users, customers and managers involved in information systems development projects.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

# Failure (F)

Not even reaching marginal levels

### **Assessment Task**

AT3: Project

#### Criterion

Capability to devise and model creative and effective system solutions for business problems using Unified Modelling Language.

# Excellent (A+, A, A-)

High

# Good (B+, B, B-)

Significant

# Fair (C+, C, C-)

Moderate

# Marginal (D)

Basic

#### Failure (F)

Not even reaching marginal levels

#### **Assessment Task**

AT3: Project

# Criterion

Capability to evaluate different types of models of information systems requirements and suggest innovative improvements.

# Excellent (A+, A, A-)

High

# Good (B+, B, B-)

Significant

# Fair (C+, C, C-)

Moderate

# Marginal (D)

Basic

# Failure (F)

Not even reaching marginal levels

#### **Assessment Task**

AT3: Project

# Criterion

Capability to operate effectively in a collaborative environment and demonstrate skills in team building and project management.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

#### **Assessment Task**

AT3: Project

#### Criterion

Ability to communicate and present information effectively in formats adopted for information systems development.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

# Assessment Task

AT4:Final Examination

### Criterion

Attitude and ability to discover the best practices of modelling in information systems analysis and design, and the interactions between users, customers and managers involved in information systems development projects.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

### **Assessment Task**

AT4:Final Examination

#### Criterion

Capability to devise and model creative and effective system solutions for business problems using Unified Modelling Language.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

#### **Assessment Task**

AT4:Final Examination

#### Criterion

Capability to evaluate different types of models of information systems requirements and suggest innovative improvements.

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

# **Part III Other Information**

# **Keyword Syllabus**

Information systems development life cycle; Unified modelling language; Unified process; System requirements; Process modelling; Case diagrams; Use-case descriptions; Activity diagrams; Structural modelling; Inheritance; Encapsulation; Polymorphism; Systems design.

# **Reading List**

# **Compulsory Readings**

	Title
1	Dennis, A., Wixom, B.H. and Tegarden, D., Systems Analysis & Design with UML Version 2.0: An Object-Oriented Approach, 5th edition, Wiley, 2015.

# **Additional Readings**

	Title
1	Dennis, A., Wixom, B.H. and Tegarden, D., Systems Analysis & Design with with UML Version 2.0: An Object-Oriented Approach, 3rd edition, Wiley, 2009.
2	Satzinger, Jackson and Burd, Systems Analysis & Design in a Changing World, 6th edition, Course Technology, 2011, ISBN: 978-1111534158.
3	George, J.F., Batra, D., Valacich, J.S. and Hoffer, J.A., Object-oriented Systems Analysis and Design, 2nd edition, Prentice Hall, 2006.
4	Bennett, S., McRobb, S. and Farmer, R., Object-Oriented Systems Analysis and Design Using UML, 4th edition, McGraw Hill, 2010.
5	Larman, C., Applying UML and Patterns, 3rd edition, Prentice Hall PTR, 2004.
6	George, J.F., Batra, D., Valacich, J.S. and Hoffer, J.A., Object-oriented Systems Analysis and Design, Prentice Hall, 2004, ISBN: 0131133268.