City University of Hong Kong Course Syllabus

offered by Department of Information Systems with effect from Semester A in 2018 / 2019

Part I Course Over	view
Course Title:	Global Technology Entrepreneurship and Innovation
Course Code:	IS4940
Course Duration:	One Semester (13 weeks)
Credit Units:	3
Level:	B4 Arts and Humanities
Proposed Area: (for GE courses only)	Study of Societies, Social and Business Organisations Science and Technology
Medium of Instruction:	English
Medium of Assessment:	English
Prerequisites: (Course Code and Title)	Nil
Precursors: (Course Code and Title)	Nil
Equivalent Courses : (Course Code and Title)	Nil
Exclusive Courses: (Course Code and Title)	MKT4652 Innovation and Product Development

Course Details Part II

1. **Abstract**

(A 150-word description about the course)

This course aims to provide knowledge about global technology entrepreneurship and innovation. Students can gain the skills necessary to start a new technology-related business in Hong Kong and globally. Specifically, through this course, students can develop skills to identify business opportunities, gather resources such as talent and capital, and manage growth and technology risks for technology-intensive businesses that competes online and offline, in mature and emerging markets, and in entering potential markets. In addition, this course also trains students' skills in effective communication, individual and team work, time management, data analysis and reporting, and creative problem solving.

2. **Course Intended Learning Outcomes (CILOs)**

(CILOs state what the student is expected to be able to do at the end of the course according to a given standard of performance.)

No.	CILOs#	Weighting* (if applicable)	Discovery-enriche curriculum related learning outcomes (please tick whe appropriate)		lated omes
			Al	A2	<i>A3</i>
1.	Demonstrate the attitude and ability to discover the key concepts and characteristics of global technology entrepreneurship and innovation.	30%	√	✓	
2.	Develop an innovative business plan that takes into account technological and economic factors.	20%	√	√	√
3.	Develop an understanding of various business models that can be applied to launch a technology venture locally and globally.	10%	√	√	√
4.	Demonstrate creative problem solving skills in formulating successful business strategies.	20%	√	√	
5.	Exercise good communication and interpersonal skills in proposing and presenting appropriate business plans.	20%	✓		
* If we	eighting is assigned to CILOs, they should add up to 100%.	100%			

^{*} If weighting is assigned to CILOs, they should add up to 100%.

A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to self-life problems.

A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

[#] Please specify the alignment of CILOs to the Gateway Education Programme Intended Learning outcomes (PILOs) in Section A of Annex.

3. Teaching and Learning Activities (TLAs)

(TLAs designed to facilitate students' achievement of the CILOs.)

Indicative of likely activities and tasks students will undertake to learn in this course. Final details will be provided to students in their first week of attendance in this course.

TLA	Brief Description		No.		Hours/week (if		
	_	1	2	3	4	5	applicable)
TLA1.	Concepts, methods and case studies of	✓	✓				Seminar:
Lectures	global technology entrepreneurship						3 Hours/ Week
	and innovation will be presented.						
TLA2.	Real-world examples of successful		✓	✓	✓		
Tutorials	and un-successful technology						
	ventures will be critically analyzed						
	and discussed among fellow students.						
TLA3.	Developing the hands-on skills for the		✓	✓	✓	✓	
Practical	development of sound business plans						
Workshops	and for the communication of these						
	plans to the fellow students.						
TLA4.	Students are encouraged to do	✓		✓		✓	
On-Line	self-reflection and sharing concepts,						
Discussion	techniques, and methods in the						
	formulation of successful business						
	plans and strategies.						

4. Assessment Tasks/Activities (ATs)

(ATs are designed to assess how well the students achieve the CILOs.)

Indicative of likely activities and tasks students will undertake to learn in this course. Final details will be provided to students in their first week of attendance in this course.

Assessment Tasks/Activities		O No).			Weighting*	Remarks
	1	2	3	4	5		
Continuous Assessment: 70%							
AT1. Tutorial Exercises	✓		✓			30%	
Each tutorial consists of exercises, small							
group discussions, self-reflection, or							
student presentations to assess students'							
understanding of the chosen topics and							
their abilities to apply their skills.							
AT2. Group Project		✓	✓		✓	40%	
A group project, which includes a project							
report and presentation, will be allocated							
to let students apply business planning							
and evaluation skills to develop business							
plans for technology ventures in Hong							
Kong and globally.							
Examination: 30% (duration: 2 hours)							
AT3. Final Examination	✓		✓	✓		30%	
A written examination is developed to							
assess student's competence level of the							
taught subjects.							
* The weightings should add up to 100%.					•	100%	

^{**}Students must pass BOTH coursework and examination in order to get an overall pass in this course.**

5. Assessment Rubrics

(Grading of student achievements is based on student performance in assessment tasks/activities with the following rubrics.)

Assessment Task	Criterion	Excellent	Good	Fair	Marginal	Failure
(AT)		(A+, A, A-)	(B+, B, B-)	(C+, C, C-)	(D)	(F)
AT1. Tutorial Exercises	Ability to describe the key concepts and characteristics of global technology entrepreneurship and innovation	High	Significant	Moderate	Basic	Not even reaching marginal levels
	Ability to explain how different business models work	High	Significant	Moderate	Basic	Not even reaching marginal levels
AT2. Group Project	Ability to develop an innovative business plan that takes into account technological and economic factors	High	Significant	Moderate	Basic	Not even reaching marginal levels
	Ability to explain how different business models work	High	Significant	Moderate	Basic	Not even reaching marginal levels
	Ability to demonstrate good communication and interpersonal skills in proposing and presenting appropriate business plans	High	Significant	Moderate	Basic	Not even reaching marginal levels
AT3. Final Examination	Ability to describe the key concepts and characteristics of global technology entrepreneurship and innovation	High	Significant	Moderate	Basic	Not even reaching marginal levels
	Ability to explain how different business models work	High	Significant	Moderate	Basic	Not even reaching marginal levels
	Ability to demonstrate creative problem solving skills in formulating successful business strategies	High	Significant	Moderate	Basic	Not even reaching marginal levels

Part III Other Information (more details can be provided separately in the teaching plan)

1. Keyword Syllabus

(An indication of the key topics of the course.)

Technology Entrepreneurship; Innovation; Start-up; Hong Kong and Global markets; Blue Ocean Strategy; First-mover Advantage; Imitation; Business Model; Freemium; Platform; Long Tail; Digital Marketing; Intellectual Property; Product Life Cycle; Venture Capital; Angel Investor; Business Plan.

2. Reading List

2.1 Compulsory Readings

(Compulsory readings can include books, book chapters, or journal/magazine articles. There are also collections of e-books, e-journals available from the CityU Library.)

1. Alexander Osterwalder, Yves Pigneur. <u>Business Model Generation: A Handbook for Visionaries</u>, Game Changers, and Challengers, John Wiley and Sons, 2010.

2.2 Additional Readings

(Additional references for students to learn to expand their knowledge about the subject.)

1.	Thomas Byers, Richard Dorf and Andrew Nelson, Technology Ventures: From Idea to							
	Enterprise, 4/e, 2014.							
2.	Melissa A. Schilling, Strategic Management of Technological Innovation, 5/e, 2016.							
3.	John Bessant and Joe Tidd, <u>Innovation and Entrepreneurship</u> , Wiley, 3/4 2015.							
4.	Thomas N. Duening, Robert A. Hisrich, Michael A. Lechter, <u>Technology Entrepreneurship:</u>							
	Creating, Capturing, and Protecting Value, 2009.							
5.	Ashlee Vance, Elon Musk: Tesla, SpaceX, and the Quest for a Fantastic Future, Ecco, Reprint							
	edition (January 24, 2017).							
6.	Eric Ries, The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create							
	Radically Successful Businesses, 2011.							
7.	Ash Maurya, Running Lean: Iterate from Plan A to a Plan that Works, 2012.							
8.	Jeffrey Bussgang, Mastering the VC game: a venture capital insider reveals how to get from							
	start-up to IPO on your own terms, 2011.							
9.	Boomy Tokan, How to write your first business plan (First Timer's Guide), 2013.							
10.	Thomas Eisenmann, Geoffrey Parker, Marshall W. Van Alstyne, Strategies for Two-Sided							
	Markets, Harvard Business Review, Oct 2006, Vol. 84 Issue 10, p92-101.							

2.3 Online Resources

Course reading materials will be augmented by articles from journals and by whitepapers and other materials available on-line.