City University of Hong Kong Course Syllabus

offered by School of Creative Media with effect from Semester A 2024/25

Part I Course Overv	riew
Course Title:	Critical Ludology: Games, Playability and New Media Art
Course Code:	SM6323
Course Duration:	One semester
Credit Units:	3
Level:	<u>P6</u>
Medium of Instruction:	English
Medium of Assessment:	English
Prerequisites : (Course Code and Title)	Nil
Precursors: (Course Code and Title)	Nil
Equivalent Courses : (Course Code and Title)	Nil
Exclusive Courses: (Course Code and Title)	Nil

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Part II Course Details

1. Abstract

The study of games is a new and rapidly expanding field of academic research, which is closely connected to the rapid development of computer games as a cutting-edge art form. This course introduces students to the basic theoretical questions and vocabulary concerning games and play, and their application into analytic, critical and creative purposes. Rather than focusing exclusively on digital games, a broad spectrum of contemporary and historical game/play activities will be discussed. Special attention will be paid to the medium-specific qualities in certain forms of play. The theoretical insights will be applied into game analysis, criticism, modification, and design exercises. Through these exercises the course explores questions related to the role of games/play in new media art, the representational potential of games, and the use of games in critical discourses and interventionist practices.

2. Course Intended Learning Outcomes (CILOs)

(CILOs state what the student is expected to be able to do at the end of the course according to a given standard of performance.)

No.	CILOs	Weighting (if applicable)	curricu learnin	very-em ulum rel g outco tick oriate)	lated omes
			A1	A2	<i>A3</i>
1.	Describe different forms of play, the formal constituents of games and the relationship of these to the metaphor and concept of a game and the activity/attitude of play. Describe game/play-like features in historical and contemporary forms of human culture, and, computer games as a form of contemporary media culture.		1	1	
2.	Differentiate between transmedial and medium-specific elements of games (in e.g. mechanical and digital games) and acquire the vocabulary and thinking skills needed to conceptually design games that make use of the medium-specific potential.		1	1	1
3.	Analyse contemporary computer games with methods of structural analysis and close-playing.		1	1	
4.	Describe and analyze how games can represent and simulate actual or fictional processes and recognise the potential of such games for social critique and intervention.		√	1	1
5.	Use concepts of game and play to describe, analyze and/or create New media artworks with personal style/ signature Games where the boundary between play and daily life becomes blurred		1	✓	1
	1	100%		l	1

A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

3. Learning and Teaching Activities (LTAs)

(LTAs designed to facilitate students' achievement of the CILOs.)

LTA	Brief Description	CILO No.			Hours/week	(if		
		1	2	3	4	5	applicable)	
Lectures	Lectures	1	1	1	1	1		
Presentations	"Let's Play!" group presentations on game analysis	1	1	1	1			
Final essay	Final project	1	1	1	1	/		
Readings	Readings	1	1	1	1	/		

Assessment Tasks/Activities (ATs)

(ATs are designed to assess how well the students achieve the CILOs.)

Assessment Tasks/Activities	CIL	O No.				Weighting	Remarks
	1	2	3	4	5		
Continuous Assessment: 100%							
Participation in in-class discussions	1	1	1	1	1	15%	
Presentations	1	1	1	/	/	25%	
Final project	1	1	1	/	1	60%	
Examination: 0% (duration:	, if	applic	cable)	•	•		
						100%	

100%

5. Assessment Rubrics

(Grading of student achievements is based on student performance in assessment tasks/activities with the following rubrics.)

Applicable to students admitted before Semester A 2022/23 and in Semester A 2024/25 & thereafter

Assessment Task	Criterion	Excellent	Good	Fair	Marginal	Failure
		(A+, A, A-)	(B+, B, B-)	(C+, C, C-)	(D)	(F)
1. Class Participation and Performance	This assessment task reviews students' participation and performance in discussions, debates and peer critique during the tutorial sessions. The evidence of 'negotiation', the sign of discovery, lies in students' preclass preparation and interpersonal sensitivity to his/her peer members.	 Active in-class participation, positive listening, strong ability to stimulate class discussion and comment on other points In-depth preclass preparation and familiarity with peer reports and other materials Interpret others' views with an open mind and ready to negotiate Readiness to share personal insight via analysis and synthesis with informed views Constructively critical, thus facilitating the discovery of new issues 	 Active in-class participation, positive listening, ability to initiate class discussion and comment on other points Adequate preclass preparation and familiarity with peer reports and other materials Interpret opinions effectively 	 Attentive in inclass participation, listening with comprehension, but only infrequently contributing Adequate preclass preparation but little familiarity with peer reports and other materials Fair ability in interpreting opinions 	 Unmotivated to participate in class discussion or comment on other people's views Little pre-class preparation and familiarity with peer reports and other materials Poor ability in interpreting opinions 	 Unwilling to participate in class discussion and comment on other points, even when requested by the teacher No pre-class preparation and familiarity with peer reports and other materials Minimal ability in interpreting opinions
2. Presentation	This assessment will grade on content and fluency of presentation. Students should show their co-operation to	Rich, informative content,	Adequate content with firm grasp of the	Adequate content with comprehensive	Weak content, loose grasp of the general ideas	Inadequate content, fail to identify the

3. Pagetion Paper	conduct a well-organized presentation with their own argument and evidence from readings and notes. The threshold of 'discovery' lied in a student's self initiatives to conduct additional research and to personalize theories for her/his personal daily experience.	excellent grasp of the material with in-depth and extensive knowledge of the subject matter - Rigorous organization, coherent structure, and systematic exposition with a strong sense of narrative - Superior presentation skills: distinct pronunciation, fluent expression and appropriate diction, exact time- management - Critical analysis with insightful comments opening up new issues, or suggesting the ability to theorize	material that informs the audience on a subject matter Reasonable organization, balanced structure and composition Good verbal communication: comprehensible pronunciation, fluent expression and diction, fair time- management	grasp of the material demonstrating basic knowledge of the subject matter - Fair organization, weak structure and composition - Fair presentation skills: acceptable pronunciation, expression and diction, fair timemanagement	with some knowledge of the subject matter Poor organization, structure and composition Poor presentation skills: marginal pronunciation, expression and diction, poor time- management	general ideas with knowledge of the subject matter - No organization, structure or/and composition - Poor presentation skills: marginal pronunciation, expression and diction, minimal time- management
3. Reaction Paper	rationality, clarity and fluency of argument and comment. The threshold of 'discovery' lies in a student's ability to negotiate a position that is informed, defendable, and standing on personal insight.	 Rich content, excellent ability to interpret and integrate various resources Rigorous organization, coherent structure, 	 Adequate content, sufficient ability to integrate various resources based on demand Reasonable organization 	 Adequate content, fair ability to integrate various resources based on demand Fair organization with adequate 	 Weak content, limited use of resources Poor organization, structure and composition Relevant points to the subject 	 Inadequate content, no/ irrelevant use of resources No organization, structure or/and composition Irrelevant points to the subject

		systematic composition Precision in argument, well defined and reasoned points of view grounded in insightful interpretation of existing literature Readiness to respond to peer opinion and other views initiated in class discussion Discussion shed light on new dimensions of the issue	with balanced structure and composition Clear elaboration of ideas that sticks to the point, with clearly differentiated issues, ability to interpret opinions independently Sufficient responses to peer comments to sustain a discussion	structure and composition Relevant points made to the subject matter in question Ability to respond to other statements and engage in class discussion	matter, marginal ability to interpret opinions - Ability to respond to other comments in simple terms	matter, no ability to interpret opinions - Fail to respond to other comments
4. Final Project	Students should demonstrate ability to utilize primary and secondary sources, execute creative ideas and projects. The threshold of 'discovery' lies in a student's proactively turning theory into praxis, to transform course material into self-owned authorship.	 Work has strong affective quality and the articulation of personal styles and signature Excellent appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium Work raises questions and instill insights about the process of 	 Strong appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium Ability to create project/ work that demonstrate the processes of thinking and creative exploration Proper adjustment of plans and strategies in 	 Basic appreciation and/or application of the aesthetic and expressive qualities of the medium Limited ability to create project/ work that demonstrate the processes of thinking and creative exploration Adjustment of plans and strategies in response to 	 Marginal appreciation of the aesthetic and expressive qualities of the medium Marginal ability to create project/ work that demonstrate the processes of thinking and creative exploration Limited adjustment of plans and strategies in response to resources (time, 	 No appreciation of the aesthetics and expressive qualities of the medium Fail to create project/ work that demonstrate the processes of thinking and creative exploration Minimal adjustment of plans and strategies in response to resources (time, space,

conception, creative strategization and production Innovative exploration by combining knowledge from different disciplines (e.g. mathematics, psychology, physics, anthropology, etc.) to create an inter- disciplinary project Efficient adjustment of plans and strategies in response to	response to resources (time, space, equipment, etc) available and constructive feedback/ suggestions	resources (time, space, equipment, etc) available	space, equipment, etc) available	equipment, etc) available
adjustment of plans and strategies in				
response to resources (time, space, equipment, etc)				
available with constructive adjustment				

Applicable to students admitted from Semester A 2022/23 to Summer Term 2024

Assessment Task	Criterion	Excellent	Good	Marginal	Failure
		(A+, A, A-)	(B+, B)	(B-,C+,C)	(F)
1. Class Participation and Performance	This assessment task reviews students' participation and performance in discussions, debates and peer critique during the tutorial sessions. The evidence of 'negotiation', the sign of discovery, lies in students' preclass preparation and interpersonal sensitivity to his/her peer members.	Active in-class participation, positive listening, strong ability to stimulate class discussion and comment on other points In-depth pre-class preparation and familiarity with peer reports and other materials Interpret others' views with an open mind and ready to negotiate Readiness to share personal insight via analysis and synthesis with informed views Constructively critical, thus facilitating the discovery of new issues	Active in-class participation, positive listening, ability to initiate class discussion and comment on other points Adequate pre-class preparation and familiarity with peer reports and other materials Interpret opinions effectively	Unmotivated to participate in class discussion or comment on other people's views Little pre-class preparation and familiarity with peer reports and other materials Poor ability in interpreting opinions	 Unwilling to participate in class discussion and comment on other points, even when requested by the teacher No pre-class preparation and familiarity with peer reports and other materials Minimal ability in interpreting opinions
2. Presentation	This assessment will grade on content and fluency of presentation. Students should show their co-operation to conduct a well-organized presentation with their own argument and evidence from readings and notes. The threshold of 'discovery' lied in a student's self initiatives to conduct additional research and to personalize theories for her/his personal daily experience.	 Rich, informative content, excellent grasp of the material with in-depth and extensive knowledge of the subject matter Rigorous organization, coherent structure, and systematic exposition with a strong sense of narrative Superior presentation skills: distinct pronunciation, fluent expression and 	 Adequate content with firm grasp of the material that informs the audience on a subject matter Reasonable organization, balanced structure and composition Good verbal communication: comprehensible pronunciation, fluent expression and 	 Weak content, loose grasp of the general ideas with some knowledge of the subject matter Poor organization, structure and composition Poor presentation skills: marginal pronunciation, expression and diction, poor timemanagement 	 Inadequate content, fail to identify the general ideas with knowledge of the subject matter No organization, structure or/and composition Poor presentation skills: marginal pronunciation, expression and diction, minimal timemanagement

3. Reaction Paper	This assessment will grade on rationality, clarity and fluency of argument and comment. The threshold of 'discovery' lies in a student's ability to negotiate a position that is informed, defendable, and standing on personal insight.	appropriate diction, exact time- management Critical analysis with insightful comments opening up new issues, or suggesting the ability to theorize Rich content, excellent ability to interpret and integrate various resources Rigorous organization, coherent structure, systematic composition Precision in argument, well defined and reasoned points of view grounded in insightful interpretation of existing literature Readiness to respond to peer opinion and other views initiated in class discussion Discussion shed light on new dimensions of the issue	diction, fair time- management - Adequate content, sufficient ability to integrate various resources based on demand - Reasonable organization with balanced structure and composition - Clear elaboration of ideas that sticks to the point, with clearly differentiated issues, ability to interpret opinions independently - Sufficient responses to peer comments to sustain a discussion	 Weak content, limited use of resources Poor organization, structure and composition Relevant points to the subject matter, marginal ability to interpret opinions Ability to respond to other comments in simple terms 	 Inadequate content, no/ irrelevant use of resources No organization, structure or/and composition Irrelevant points to the subject matter, no ability to interpret opinions Fail to respond to other comments
4. Final Project	Students should demonstrate ability to utilize primary and secondary sources, execute creative ideas and projects. The threshold of 'discovery' lies in a student's proactively turning theory into praxis, to transform course material into self-owned authorship.	 Work has strong affective quality and the articulation of personal styles and signature Excellent appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium 	 Strong appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium Ability to create project/ work that demonstrate the processes of thinking and creative exploration 	 Marginal appreciation of the aesthetic and expressive qualities of the medium Marginal ability to create project/ work that demonstrate the processes of thinking and creative exploration Limited adjustment of plans and strategies in 	 No appreciation of the aesthetics and expressive qualities of the medium Fail to create project/work that demonstrate the processes of thinking and creative exploration Minimal adjustment of plans and strategies in response to resources

 Work raises questions and instill insights about the process of conception, creative strategization and production Innovative exploration by combining knowledge from different disciplines (e.g. mathematics, psychology, physics, anthropology, etc.) to create an interdisciplinary project Efficient adjustment of plans and strategies in response to resources (time, space, equipment, etc) available with constructive 	- Proper adjustment of plans and strategies in response to resources (time, space, equipment, etc) available and constructive feedback/suggestions	response to resources (time, space, equipment, etc) available	(time, space, equipment, etc) available
constructive adjustment			

Part III Other Information (more details can be provided separately in the teaching plan)

1. Keyword Syllabus

(An indication of the key topics of the course.)

Games, play, ritual, rules, constraints, player, simulation, representation, game contract, magic circle, game world, ludology, Game Studies, game analysis, game design, game ontology, tactical games

2. Reading List

2.1 Compulsory Readings

(Compulsory readings can include books, book chapters, or journal/magazine articles. There are also collections of e-books, e-journals available from the CityU Library.)

1.	Roger Caillois: Man, Play and Games
2.	Johan Huizinga: Homo Ludens. A study of the play-element in culture
3.	Jon Dovey & Helen Kennedy: Game Cultures – Computer Games as New Media
4.	Jesper Juul: Half-Real: Games between Real Rules and Fictional Worlds
5.	Katie Salen & Eric Zimmerman: Rules of Play: Game Design Fundamentals
6.	David Sudnow: Pilgrim in the Microworld: Eye, Mind and the Essence of Video Skill
7.	Ian Bogost: Persuasive Games. The Expressive Power of Videogames.

2.2 Additional Readings

(Additional references for students to learn to expand their knowledge about the subject.)

1.	DiGRA Digital Library www.digra.org/dl
2.	Game Studies journal www.gamestudies.org
3.	Eludamos Journal www.eludamos.org