# City University of Hong Kong Course Syllabus

# offered by Department of <u>Electrical</u> Engineering with effect from Semester <u>A in 2024/2025</u>

# Part I Course Overview

<b>Course Title:</b>	Development and Design in Embedded Systems
Course Code:	EE5414
<b>Course Duration:</b>	One Semester (13 weeks)
Credit Units:	3
Level:	P5
Medium of Instruction:	English
Instruction.	
Medium of	
Assessment:	English
Prerequisites:	NUL
(Course Code and Title)	Nil
Precursors:	EE3206 Java Programming and Applications or
(Course Code and Title)	EE2331 Data Structures and Algorithms, or equivalent
<b>Equivalent</b> Courses:	
(Course Code and Title)	Nil
Exclusive Courses:	
(Course Code and Title)	Nil

## Part II Course Details

## 1. Abstract

In this course, knowledge and hand on experience of on-board embedded systems are introduced. Linux kernel, device drivers, and hardware interfacing of the embedded device will be studied. Android is then used as a development platform for the embedded system in this course. Design and implementation in the Linux hardware drivers, and application software for Android will be discussed. Mini-projects and experiments with hand-on experience for implementing real-time applications will be carried out. Discovery Learning Experience (DLE), and assessment methods will be used in this course.

## 2. Course Intended Learning Outcomes (CILOs)

(CILOs state what the student is expected to be able to do at the end of the course according to a given standard of performance.)

No.	CILOs	Weighting (if applicable)	Discov curricu learnin (please approp	llum rel g outco tick priate)	lated omes where
			Al	A2	A3
1.	Describe the embedded Linux Kernel and Device Drivers.		$\checkmark$	$\checkmark$	
2.	Evaluate Android architecture and Android Runtime- Instances of Dalvik, services, Dalvik virtual machine, ART and Zygote.		V	~	
3.	Apply Android and port it to an embedded device, and to configure the Linux kernel and drivers to support Android.		<b>√</b>	~	
4.	Innovative design, analysis and Implementation to hardware interfacing of embedded systems for Linux or Android platforms will be discussed.		V	~	~
		100%			

#### A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

#### A3: Accomplishments Demonstrate accomplishment of discovery/inno

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

## 3. Learning and Teaching Activities (LTAs)

(LTAs designed to facilitate students' achievement of the CILOs.)

LTA	Brief Description	CIL	O No	•	Hours/week (if		
	_	1	2	3	4		applicable)
Lectures	Students develop knowledge of the general concepts Linux Kernel and Drivers, and understand introductory concept of the Android OS and driver design.	V	V	~	V		3 hrs/wk (Some of the lecturers will be conducted in the laboratory)
Tutorials	Students work on key concepts based on questions and problem solving on embedded system.	~	<b>√</b>	~	~		
Case studies/ mini projects	Students understand the working principles and apply key concepts of embedded system under the Ubuntu Linux platform. Students work on mini-projects to to implement the Linux or Android system with applications to the embedded device.				~		
Laboratory	Students implement LCD driver on Raspberry Pi.				~		

#### 4. Assessment Tasks/Activities (ATs)

(ATs are designed to assess how well the students achieve the CILOs.)

Assessment Tasks/Activities	CILO No.			Weighting	Remarks	
	1	2	3	4		
Continuous Assessment: 50%						
2 quizzes	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	30%	
3 assignments	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	20%	
Examination: 50% (duration: 2	hrs,	if apj	olical	ole)		
Examination	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	50%	
					100%	

#### **Remark:**

To pass the course, students are required to achieve at least 30% in course work and 30% in the examination. Also, 75% laboratory attendance rate must be obtained.

## 5. Assessment Rubrics

(Grading of student achievements is based on student performance in assessment tasks/activities with the following rubrics.)

Assessment Task	Criterion	Excellent (A+, A, A-)	Good (B+, B, B-)	Fair (C+, C, C-)	Marginal (D)	Failure (F)
1. Examination	Achievements CILOs	in High	Significant	Moderate	Basic	Not even reaching marginal level
2. Coursework	Achievements CILOs	in High	Significant	Moderate	Basic	Not even reaching marginal level

Applicable to students admitted before Semester A 2022/23 and in Semester A 2024/25 & thereafter

## Applicable to students admitted from Semester A 2022/23 to Summer Term 2024

Assessment Task	Criterion	Excellent (A+, A, A-)	Good (B+, B,)	Marginal (B-, C+, C)	Failure (F)
1. Examination	Achievements in CILOs	High	Medium	Low	Not even reaching marginal level
2. Coursework	Achievements in CILOs	High	Medium	Low	Not even reaching marginal level

## 6. Constructive Alignment with Programme Outcomes

PILO	How the course will contribute to the specific PILO(s)					
1,2,3,4,5	This course provides essential knowledge and techniques for innovative					
	designing and implementing hardware interfacing with embedded					
	systems. Students have ample opportunities to practice what they have					
	learnt in the course with real hardware and good software development					
	environment in the mini-project studies.					

Part III Other Information (more details can be provided separately in the teaching plan)

## 1. Keyword Syllabus

Introduction of Embedded Linux

System Requirements, Linux Installation, Linux Boot Process, Embedded Linux file system.

Embedded Linux Kernel, Construction of Device Driver

## Interfacing in Embedded Linux

Asynchronous Serial Communication Interfacing (example Minicom),Parallel Port Interfacing, USB Interfacing, Memory I/O Interfacing, Synchronous Serial Communication Interfacing and Using Interrupts For Timing.

## GCC, Shell, and Python Programming

GCC compilation and debugging, Shell Script and Python Programming.

#### Android Operating System

Android Kernel-Binder, Power, Ashmen, PMEM, Low Memory Killer, ADB, Dalvik virtual machine, ART and Zygote.

## Procedures of Porting Android Operating

## 2. Reading List

#### 2.1 Compulsory Readings

(Compulsory readings can include books, book chapters, or journal/magazine articles. There are also collections of e-books, e-journals available from the CityU Library.)

1.	Embedded Android Porting, Extending, and Customizing, by Karim Yaghmour,
	Publisher: O'Reilly Media Final Release Date: March 2013

## 2.2 Additional Readings

(Additional references for students to learn to expand their knowledge about the subject.)

1.	Embedded Linux Hardware, Software, and Interfacing, by Craig Hollabaugh. Addsison Wesley, Year!
2.	Practical Linux programming : device drivers, embedded systems, and the Internet, by Ashfaq A. Khan., Hingham, Mass.:Charles River Media, Inc.

3.	Professional Android 2 Application Development, by Reto Meier, Wiley India Pvt Ltd
4.	The Android Developer's Cookbook Building Applications with the Android SDK, by James Steele Nelson To, Addsison Wesley
5.	Bad to the Bone: Crafting Electronics Systems with Beaglebone and BeagleBone Black by Steven Barrett and Jason Kridner, Morgan & Claypool Publishers.
6.	Learn Raspberry Pi with Linux by Peter Membrey and David Hows, [New York]: Apress, c2013.
7.	Raspberry Pi Mini-project